

(GM ARTICLE)



HOOK FOR A HACK "Hells Harvest"

By Evil Jim

HOOK FOR A HACK is our monthly article that gives a GM all the elements they need to throw a Hacktastic Adventure together with minimal effort. It gives you a setting, plot, hook, background, threats and reward. You just add a little creativity and you have INSTANT ADVENTURE!



This Month's **HOOK FOR A HACK: "Hells Harvest"**

Setting: *Large Far (Wilderness / Urban) (rolling hills / wheat and corn fields)*

Plot: *The PCs are hired to save the harvest!*

Hooks: *A ranting farmer at a local tavern begging for help or hand bill found on a post or tavern wall or Just by Gossip.*

Background: *Rumors that this years harvest is failing, whole fields of crops are lost already and there is fear of starvation through the coming winter if they can't save what is left. The need adventurers to clear it of any threats so that they may harvest the few salvageable crops, tend the land, repair the soil before it is too late to replant! The problem is that Hydra Stalks and Plague Worms have infested the fields feeding on the crops and anyone who attempts to enter the fields.*

Threats: *(2) Hydra Stalks and (8) Plague Worms (see creature features for stats of both types of creatures)*

Reward: *The farming community offers to pay the PCs 300 EP plus any treasure they may find.*